# Help students link business outcomes to the SDG's using an experiential business project

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# The Many Hats I Wear



- Doctoral Student @ University of Liverpool
- Senior Researcher @ Northeastern University
- Senior Research Fellow @ Practera
- Project Lead MENA Region Digital Pedagogies for Inclusive Teaching @ Carey Institute for Global Good
- Experiential Learning Design Instructor @ The Institute for Experiential Learning

Ultimately... a passionate educator focused on Experiential Learning for GOOD.



# The Back Story

#### It all started here...





# The students...

## Andrea Pitt

Bachelor of Commerce (Economics)

Alice Lang

Bachelor of Engineering

### Ahilan St George

Bachelor of Law

#### James Vatiliotis

Bachelor of Commerce & Bachelor of Engineering





# And now...

## Andrea Pitt

Entrepreneur & Former VP of Trading @ Goldman Sachs

## Alice Lang

Head of Future Business Strategy & Operations AGL

## Ahilan St George

Former Lawyer & Cofounder of Vitality Club

(Senior Engagement & Health)

## James Vatiliotis

Product Leader @ Zeller & Former Digital Currency Manager @Travelex





# Why help link business outcomes to SDG's?



# It makes it MORE than charity and philanthropy Transforms businesses from the inside out



# How do you do it?



As an instructor

- Use sustainability based theory in your curriculum
- Create business projects that build sustainability in

#### As a student (DYI)

- Choose to use sustainability based theory and approaches into your assessments
- Choose businesses that have a sustainability focus to intern or co-op with



## **Example Sustainability Business Projects**

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Business Strategy Analysis Evaluate a business decision based on the economic, environmental and social impact in 10 years

#### ((p))

SDG #12 Value Chain Analysis Analyze the value chain of a product

from raw materials to end user and recommend cost effective sustainable solutions

SDG # 17 Sustainable Communities Recommend a community

partnership that will impact an SDG metric in a low resource economy



Corporate Social Responsibility

Evaluate a companies CSR portfolio and recommend an additional project that will make the portfolio more sustainable



#### SDG # 10 HRM Evaluation Evaluate a companies diversity as a representation of the communities they work and the people their products and services serve.



SDG # 4 Future Talent Development Recommend a community education initiative that will develop a long term talent pipeline



#### SDG #9 Product Innovation

Evaluate a product value chain and develop an R&D strategy that lowers the environmental impact of the product over its lifetime



#### SDG # 6, 7, 8 Emerging Economies Develop a business strategy that is economically viable and leads to increased access to essential resources in a low resource economy



# Examples in the REAL WORLD



Student's work in teams to research an SDG and use the Lean Launchpad process to develop an innovative solution to solve a problem.

#### **Learning Outcomes & Skills**

Innovation

Sustainable Development Goals



Collaboration

Critical thinking



#### SHARED VALUE Micro Project

Student's work in teams to recommend a business solution that aligns with the principles of SHARED VALUE

Learning Outcomes & Skills Shared Value Sustainable Development Goals Business Strategy Problem Solving

# A how to guide... in a nutshell



# STEP 1: What are your learning outcomes?

Create innovative solutions to business challenges using innovation methods



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Design a desirable, feasible and viable business model for the implementation of an innovation





Reflect on self and peers team-working skills and implement strategies to improve individual skills and overall team performance



Exercise self-reflection, responsibility and accountability in relation to own learning, teamwork and professional practice.

# STEP 2: Add an SDG Context (a few ideas...)



Innovation has to make a contribution to the SDG #4 metrics in a low resource economy

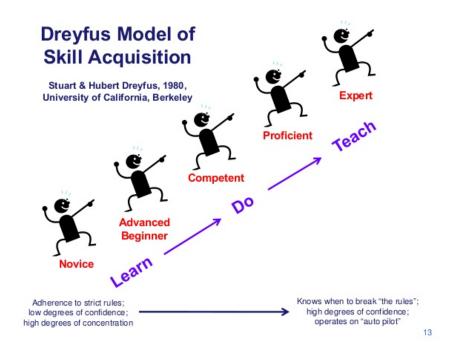


Innovation has to lower the carbon footprint of the product 10% over the next 5 years

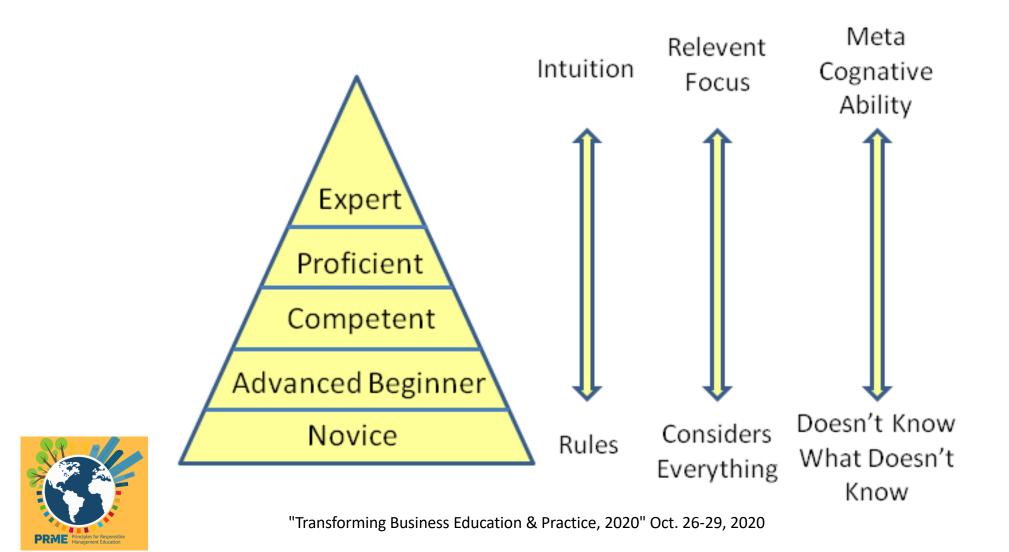


Innovation has to take an existing product/competitive advantage and apply it to address one of the SDG's

# STEP 3: Consider your students (design 101)







Responsibility extends to others and the environment.	"Dreyfus Model of Skill Acquisition"				Expert
Sense of responsibility increases with experience.				Proficient	
Sense of responsibility arises from actively making decisions.		c	ompetent		
Still does not experience personal responsibility.	Advanced	Beginner			
Only feels responsible to follow the rules.	Novice				
Scope of vision	Follows specific rules for specific situations. Rules are not conditional.	Begins to create and identify conditional rules. All decisions still follow rules.	Learns organizing principals. Information sorting by relevance begins.	Uses pattern recognition to assess what to do. Uses rules to determine how to do it.	No analysis or planning. Pattern recognition extends to plan as well as action.
& Range of capability	"Only capable of following the rules"	"Rules have nuance and become conditional in nature"	"Higher order rules shape contexts and conditions"	"Intuition aides in identifying the situation; the actions are governed by the principals"	"Just does what works."



Making it practical...

- 1. Consider the complexity of the context (one product vs. a whole company)
- 2. Degree of flexibility (own idea vs. pick from a list)
- 3. SDG Choice (Instructor Choice vs. Student Choice)



## Questions?

